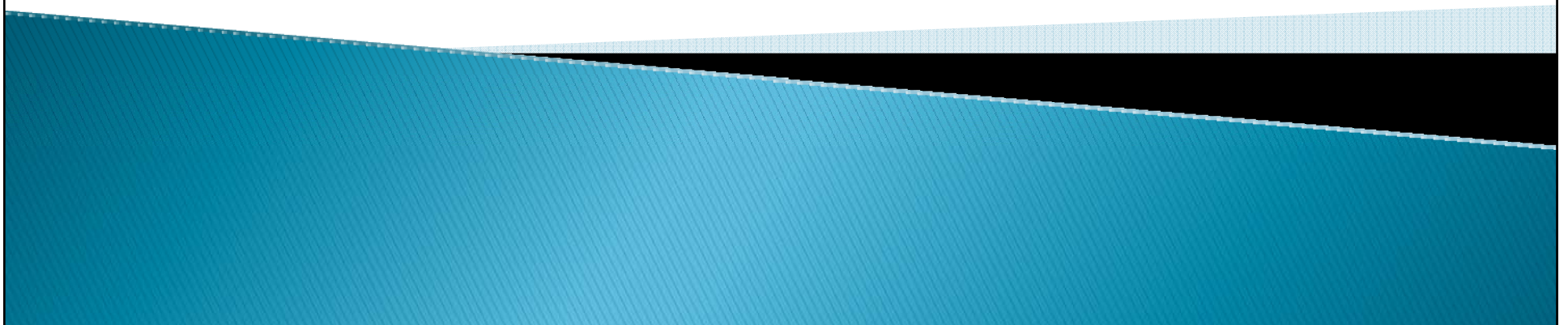
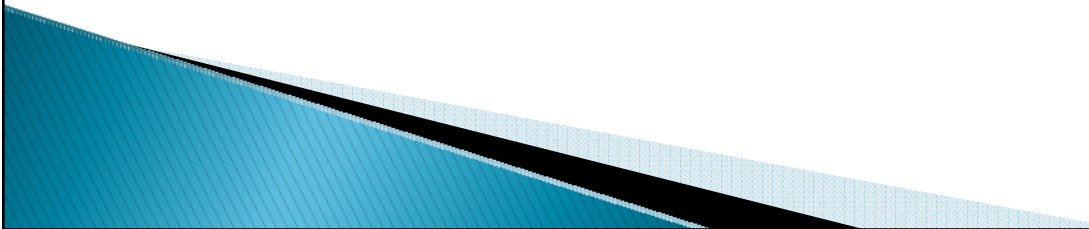


# CSSE 220 Day 23

Exam Review  
Hardy Efficiency  
Doubly-linked lists

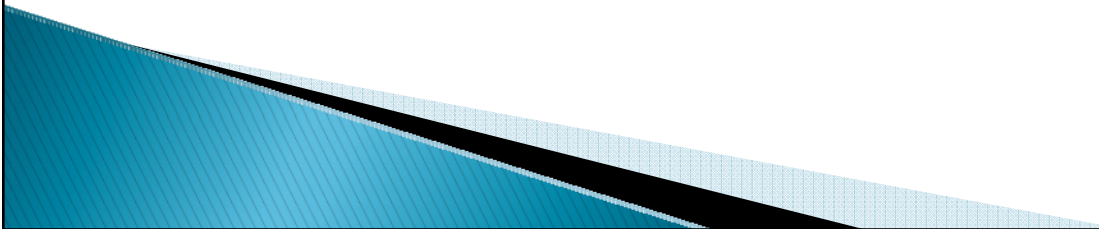


# CSSE 220 Day 23

- ▶ **Reminder: Exam #2 is this Friday**
    - Can start 7:15 am
    - One piece of paper with handwritten notes for the first part.
    - Same resources as last time for programming part.
  - ▶ **Markov Milestone 2 due Saturday 5 PM**
  - ▶ **Begin thinking about Spell-check program**
  - ▶ **Please do the Mini-project partner surveys this morning if you haven't yet**
- 

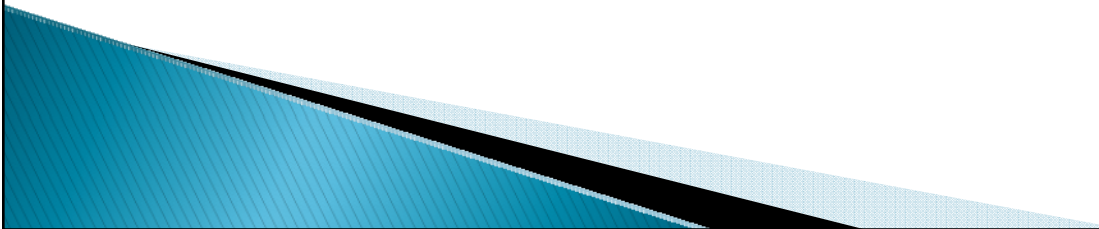
# Today's Agenda

- ▶ Answers to your questions in preparation for the exam
- ▶ A look at some Hardy solutions
- ▶ and empirical analysis.
- ▶ More on Linked Lists



# Answers to your questions

- ▶ Abstract Data Types and Data Structures
- ▶ Collections and Lists
- ▶ Markov
- ▶ Exam
- ▶ Material you have read
- ▶ Anything else



# A Hardy Algorithm

- ▶ total =  $a^3 + b^3$ .
- ▶ One way to move through a and b loops:

a ↓ b →	1	2	3	4	5	6
0						
1						
2						
3						
4						
5						
6						

# A Hardy Algorithm

- ▶ total =  $a^3 + b^3$ .
- ▶ One way to move through a and b loops:

a ↓ b →	1	2	3	4	5	6
0						
1						
2						
3						
4						
5						
6						

# A Hardy Algorithm

- ▶ total =  $a^3 + b^3$ .
- ▶ One way to move through a and b loops:

a ↓ b →	1	2	3	4	5	6
0						
1						
2						
3						
4						
5						
6						

# A Hardy Algorithm

- ▶ total =  $a^3 + b^3$ .
- ▶ One way to move through a and b loops:

a ↓ b →	1	2	3	4	5	6
0						
1						
2						
3						
4						
5						
6						



# A Hardy Algorithm

- ▶ total =  $a^3 + b^3$ .
- ▶ One way to move through a and b loops:

a ↓ b →	1	2	3	4	5	6
0						
1						
2						
3						
4						
5						
6						

# A Hardy Algorithm

- ▶ total =  $a^3 + b^3$ .
- ▶ One way to move through a and b loops:

a ↓ b →	1	2	3	4	5	6
0	■	■				
1	■	■	■			
2	■	■	■	■		
3						
4						
5						
6						

# A Hardy Algorithm

- ▶ total =  $a^3 + b^3$ .
- ▶ One way to move through a and b loops:

a ↓ b →	1	2	3	4	5	6
0	■					
1	■	■				
2	■	■	■			
3	■					
4						
5						
6						

# Hardy Algorithm basic idea

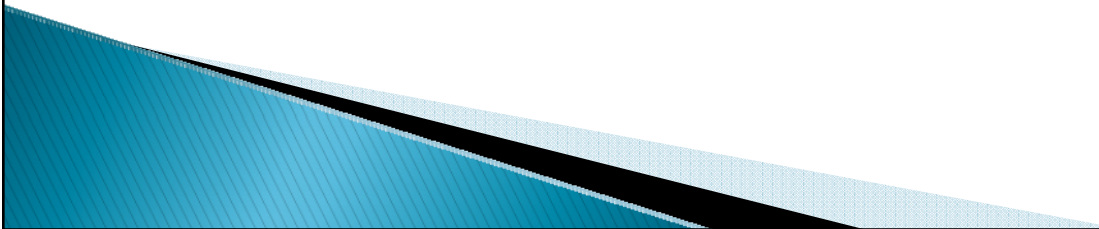
- ▶ Go through the values of  $a$  and  $b$  in the order just described
  - ▶ When we calculate each total
    - Look in table if we have seen that total before
    - If not, record its triple:  $(a, b, \text{total})$  in table.
    - If so, record in the duplicates table
  - ▶ When we get  $N$  items in the duplicates table
    - They may not be the  $N$  smallest. Sort them
    - See if we can find any others with sums smaller than the max of those  $N$ .
      - If, so, they will all have a  $b$  that is less than the cube root of this max. Find all of those and add to duplicates table.
- ▶ Sort again and pick out the  $N$ th one.

# Hardy Code

- ▶ Look at them together
- ▶ Ask questions about anything you don't understand.
- ▶ I'll ask you questions.
- ▶ We'll show some timing computations.
- ▶ Then see how much of a speed-up we get by using a faster data structure

# Break

- ▶ An inside joke



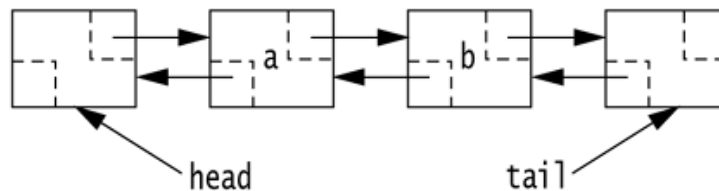
# An iterator for LinkedLists

```
1. public Iterator<T> iterator() {
2.     return new LinkedListIterator();
3. }
4.
5. class LinkedListIterator implements
Iterator<T> {
6.
7.     private ListNode<T> current,
previous;
8.
9.     private LinkedListIterator() {
10.         current = header;
11.     }
12.
13.     public boolean hasNext() {
14.         return current.next != null;
15.     }
16.
17.
```

```
1. public T next() {
2.     T val = (current.next.element);
3.     previous = current;
4.     current = current.next;
5.     return val;
6. }
7.
8.     public void remove() {
9.         if (previous == null)
10.            throw new
NoSuchElementException("You can only
call an iterator's remove method after a
call to next()");
11.         previous.next = current.next;
12.         current = previous;
13.         previous = null;
14.     }
15. }
```

# Doubly-linked list

- ▶ Each node has two pointers, **prev** and **next**.
- ▶ There is one other new node, **tail**, whose **prev** pointer points to the node containing the last element of the list.
- ▶ This makes `remove()` easier to write
  - and it also makes an efficient `ListIterator` possible.



**figure 17.15**

A doubly linked list



# Rest of class

- ▶ Work on LinkedLists
- ▶ Work on Markov justification

